

GENERAL EVENT INFORMATION

What:

- Climbing and tubing relay at Mount Kato
- Each team consists of 5-10 members (members with less than 10 will need to complete 10 "laps")
- Each team has a goal of raising \$1,500 (with a minimum of \$1,000 to compete) to help solve youth hunger

Who:

- CLIMB 2 FEED KIDS: Climb & Slide is open to the entire community
- Must be at least 42 inches tall to slide
 - o Corporate teams
 - o Community service organizations, schools, colleges and clubs
 - o Family and friends
 - o Fans of any age are welcome!

When: Sunday, January 21, 2024

- Wave times will allow 30 minutes for check in and 30 minutes to compete
- Specific wave assignments will be sent to team captains

What do participants receive? An official CLIMB 2 FEED KIDS apparel item





Event Site: Mount Kato Tubing Hill, 20461 State Hwy 66, Mankato, MN 56001

Parking: Follow the signs to available C2FK parking in the lower lot.

How to Prepare: Knowing Minnesota's winters, be sure to bundle up and prepare for the chilly weather. You'll be climbing in the snow so dress appropriately! Check Mount Kato's website https://www.mountkato.com/mountain/first-timers/ for more information.

Check-in: We ask that only the Team Captain report to Check-In at the registration tent at the base of the hill. Check-In will open 30 minutes prior to the time of your Wave. The Team Captain will check your team in and get your team's materials.

Pre-Event Pick-Up: Team captains *must* pick up apparel and turn in funds prior to the event on our early Pre-Event Pick-Up dates:

Thursday January 18th, 2024 9am to 5pm at FOCP Warehouse

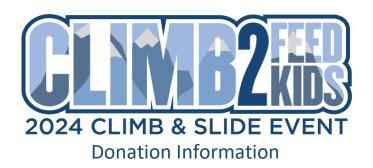
Friday January 19th, 2024 7am to 6pm at FOCP Warehouse

If you require an alternative date/time, please contact Lori at 507.385.3627 or c2fk@backpackfoodprogram.org for arrangements.

All funds MUST be turned in by January 19th. Funds will not be accepted on the day of the event.

Wave Procedures:

- Team captains will be given arm bands at check-in, each team member must wear an armband so we can clearly identify teams & team members climbing.
- Ten minutes prior to the start of the wave, gather your teammates at the warmup area.
- Check-in with your C2FK team lead volunteer (who will be assigned to you day of at check-in).
- 4 teams will be climbing per wave. At the summit of the hill, the climber grabs a tube and slides down the nearest OPEN lane. Once they cross the finish line at the bottom of the hill, they run with their tube to the tube return conveyor belt and the next climber starts their ascent.
- Each team must complete 10 "laps" (aka team of 10, each climber goes one time each; team of 9, one runner goes twice, etc.)
- Leaderboards will be updated following each wave and awards will be announced on social media after the event.



How to Donate: After submitting your Climb registration you will be invited to the DonorView Donor Portal. Sign In or Sign Up to create your fundraising page.

Team Captains – create your Team Page and send the link to your team members. Climbers – make sure to "Join a Team" if creating a personal fundraising page. Or use the link provided by your Team Captain for fundraising.

Checks and cash are also accepted. Checks made payable to: Feeding Our Communities Partners (FOCP). Submit your offline donations (cash/checks) prior to the event, via mail or in person to the FOCP office: 2120 Howard Dr. West, Suite J, North Mankato. Do not mail cash. Office hours are 9:00 am – 4:30 pm, Monday – Friday. All donations MUST BE SUBMITTED by Friday, January 19th at 6:00pm.

Feeding Our Communities Partners is a qualified 501(c)(3) organization. Donations are tax deductible to the extent allowed by law. Federal EIN: 27-2374187.

REMEMBER: TO PARTICIPATE IN CLIMB 2 FEED KIDS, TEAMS MUST TURN IN THE MINIMUM \$1,000 PARTICIPATION FEE BEFORE THE DAY OF THE EVENT.

RULES OF THE EVENT

- Each team must complete 10 laps up and down the tubing hill at Mount Kato. If a team has less than 10 participants, some team members will have to go twice to make a complete 10 laps up and down the hill.
- 2. Climbers must stay on the sides of the slope when climbing. No climbing in the tubing lanes is allowed.
- 3. THE BASE OF THE HILL MUST BE KEPT CLEAR FOR SLIDING TUBES.

During the Heat: Team members are encouraged to cheer for their teammates and other participants. Team members must keep tubing lanes and the base of the hill clear for other teammates.

Refreshments: There will be a variety of warm refreshments and snacks available following your wave.

Spectators: For participant and spectator safety, remain behind the provided snow fencing and out of the tubing paths for the duration of the event.

Team Spirit: Team spirit is highly encouraged to add fun and support for the teams, so be creative with your cheer teams and apparel!



Prizes: Awards will be presented for the most team spirit (3), most funds raised – school team, most funds raised – community team and top fastest team. The school team raising the most money overall receives the Traveling Trophy for a year.

In Case of Emergency: EMS will be on-site for the entire duration of the event. If a climber experiences trouble climbing, they should stop and immediately raise a hand for help or alert their team leader.

FREQUENTLY ASKED QUESTIONS

How will the process work?

Prior to January 21, team captains will be notified of their team's assigned wave. Each wave will take 30 minutes, but teams can expect being on site for a total of 60-90 minutes.

Each team arrives 30 minutes before their start time to check-in. At check-in they will receive relevant information and lane assignment along with colored arm bands. Each of the 4 teams per wave will have a different color arm band. This enables each team to easily identify their team members as they slide to the finish.

10 minutes before the wave begins, teams will gather at the warmup area. Each team will have a FOCP volunteer acting as "team lead." This volunteer will record their final time. Once the air horn goes off, participants will start climbing. Once a climber reaches the top, they will grab a tube and slide down the nearest OPEN lane, making sure no climber has already chosen that lane. Once they cross the finish line, they bring their tube to the return conveyor belt and the team lead will inform the next climber in line and they can then start their ascent.

WARNING! When tubing, participants shall remain alert as they leave the tubing area to make sure they don't place themselves in the path of someone barreling down the hill.

After all climbers from a team have made it down the hill and the wave is complete, teams will go to our check-out tent to submit their final time. After this, teams are free to enjoy and check out the refreshments and activities available.

If I don't have 10 people, how does that work?

To compete in Climb 2 Feed Kids, you need to have 10 "laps" (climb and slide rotations). If you don't have 10 group members, some members can climb more than once to make up the difference! You must have a minimum of 5 on each team and a max of 10.

Is there going to be a place for my team to hang out?



This year we are having team captains pick up apparel and turn in their funds before the event. This will drastically reduce the amount of time check-in will take, so there will not be a long wait time before a team starts climbing. A warm up area and refreshments will be available.

How difficult is the climb?

Climbing the tubing hill at Mount Kato runs roughly 500 feet total with a 60- foot vertical climb. We'd say, on a scale of 1 to fun, it's definitely FUN!

What if there's extreme weather?

Being hearty Minnesotans, we're prepared to climb, snow or shine. However, if we see another polar vortex or record-breaking blizzard, we've secured a backup date. We will reach out to teams and post publicly should this happen so everyone stays up to date and in the know!

Will there be a place to warm up?

We will have a staging area in place for teams to gather before their climb.

Can I bring my own tube/sled?

As much as we love National Lampoon's Christmas Vacation, we don't want to recreate Clark Griswold's aluminum saucer ride. To reduce the possibility of an unfair advantage, we will all use the tubes that Mount Kato has (and they have more than enough)!

Do I have to buy a Mount Kato pass?

You do not have to buy a tubing pass from Mount Kato to participate in Climb 2 Feed Kids, but you do need a pass if you'd like to ski or tube after the event.

What if my apparel does not fit?

There will be a limited number of alternative sizes available on a first-come, first-served basis.

Can I bring my kids? What can they do while I climb?

Any child not participating in the event must be always supervised by an adult and remain a safe distance from the tubing hill.

Will I still be able to invite spectators to watch me climb?

We encourage it! Invite your Hype Team and Cheer Squad to bring the noise and motivation for your teams climb & slide. A "Cheer Gear" station will be available for those who want to flare up their noisemakers.

Will there be refreshments?



Yes! Just like every year, we will have water available. There will also be a host of hot beverages and other refreshments to fuel you back up after your climb.

Will there still be merch?

Of course! Each participant will receive an item of limited-edition Climb swag, and those who go above and beyond (aka donate \$2,000 or more as a team), will receive additional merch.

What time do I need to be there?

We ask that teams check in 30 minutes before their start time. For example, if you are in the 10:00 am Wave, all team members are to arrive by 9:30 am for instructions, waivers & warm-ups.

How long is the event?

The event time will run about the same as previous years. Participants can anticipate being at Mount Kato for roughly 90 minutes for their wave time.